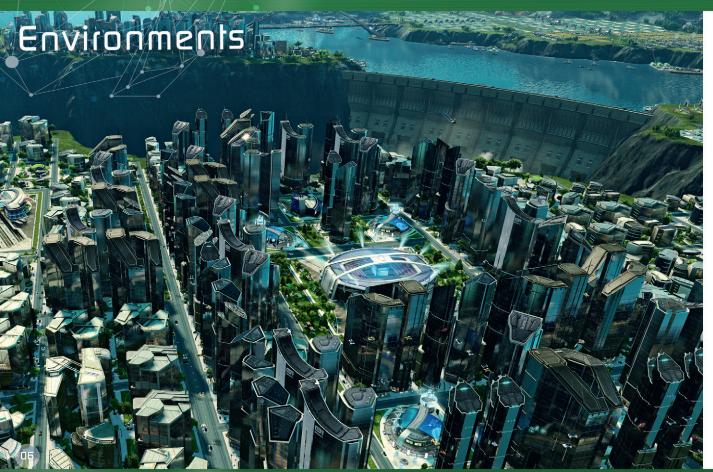
ANO_ 2205



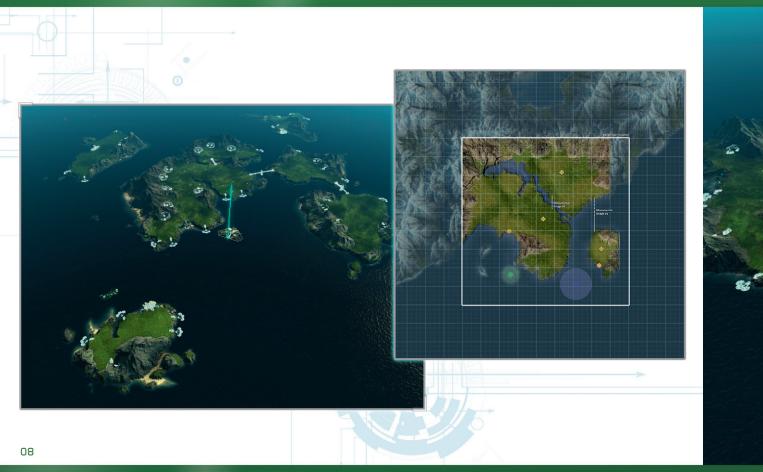










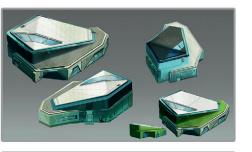


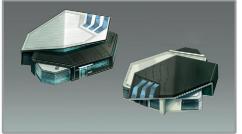


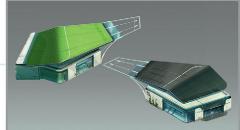




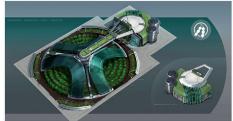


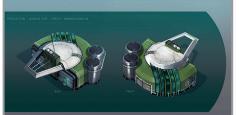


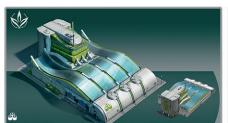




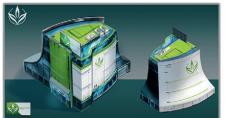
























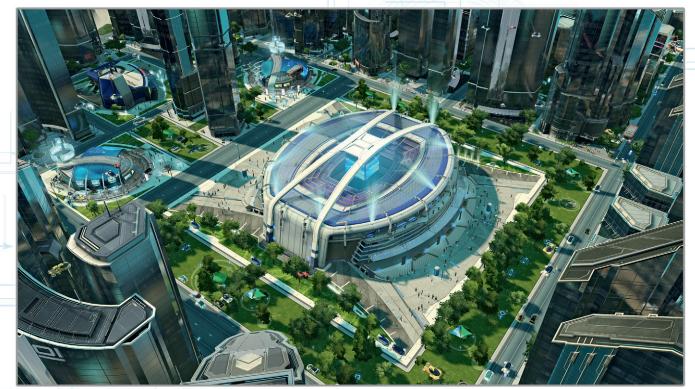














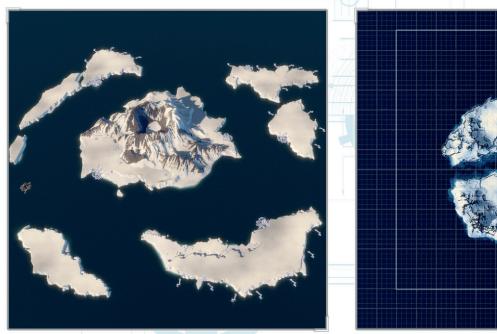


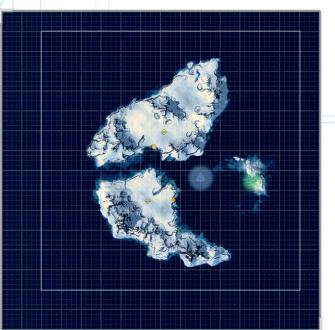




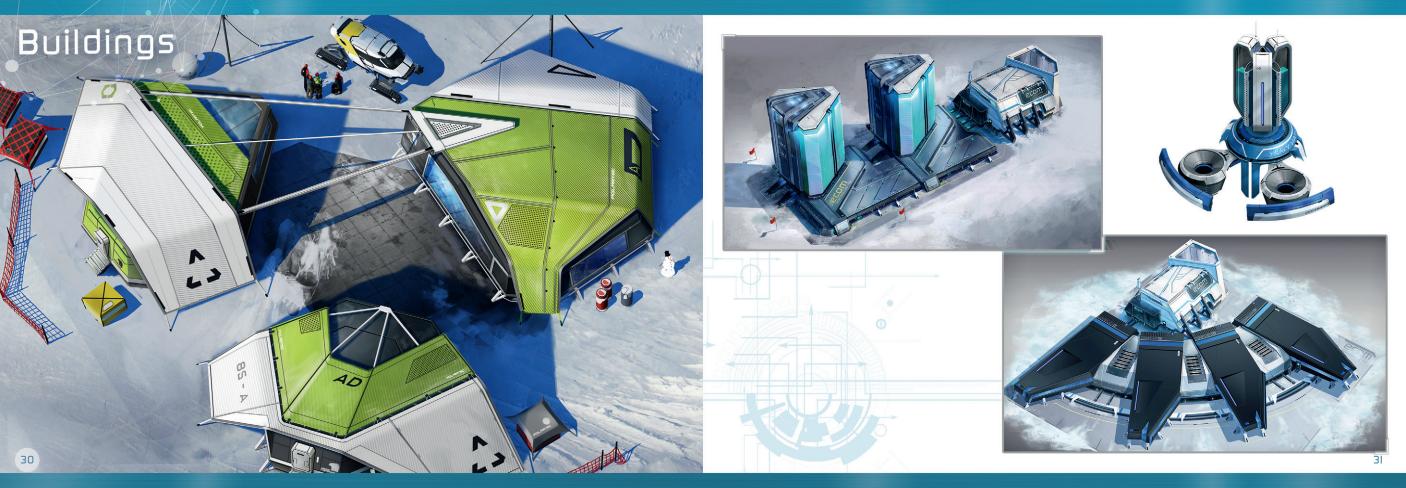


























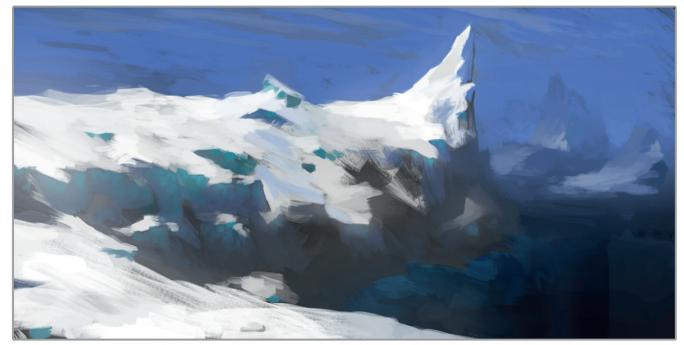




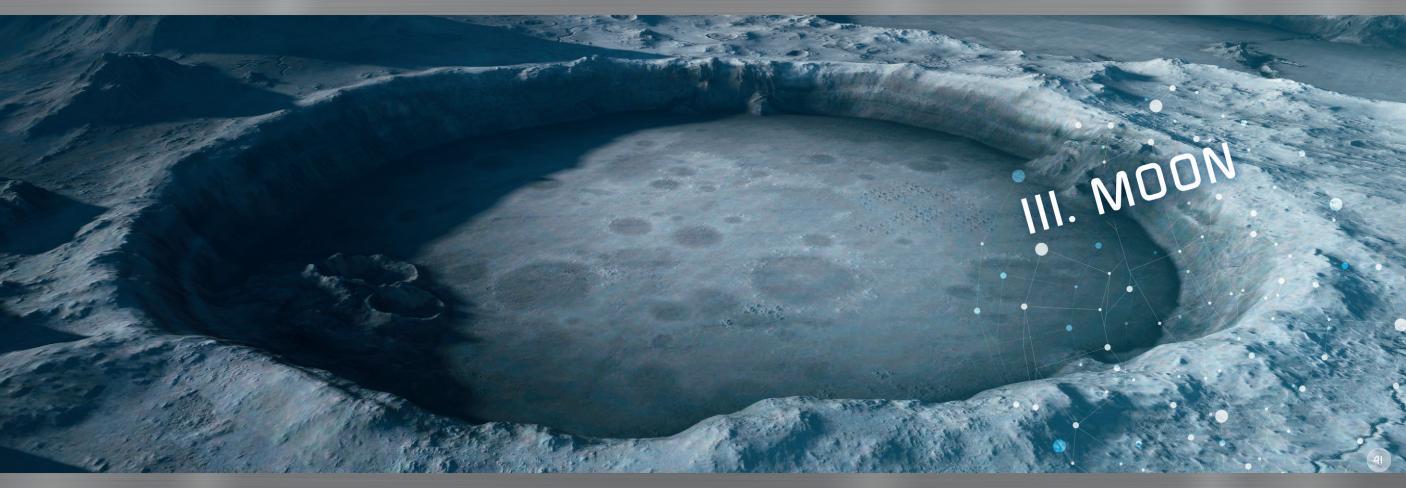






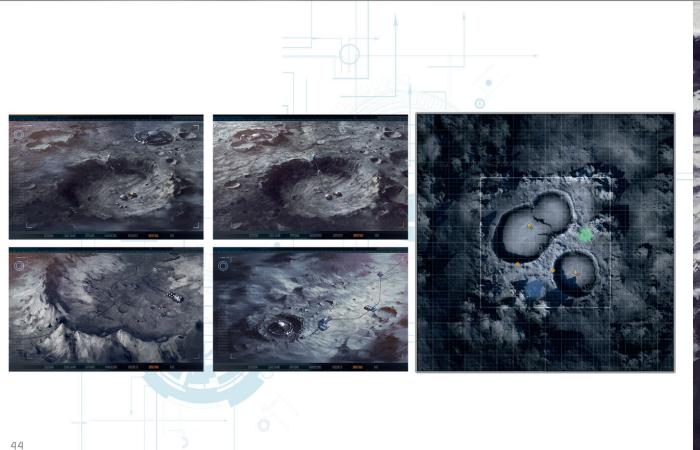


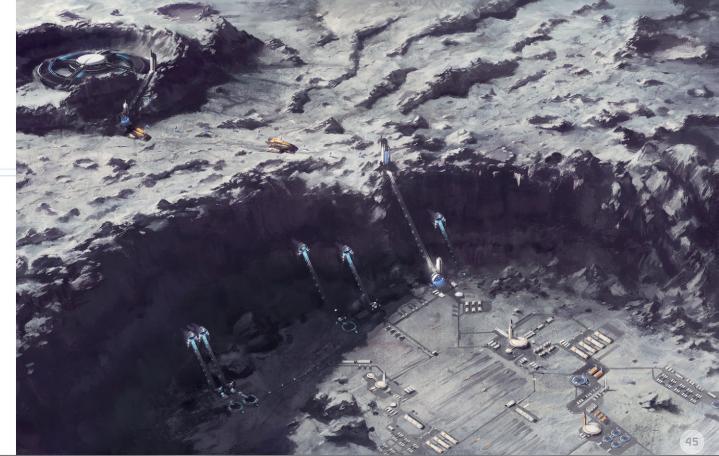












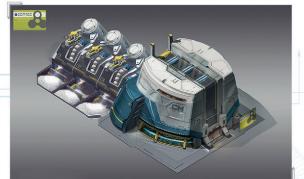






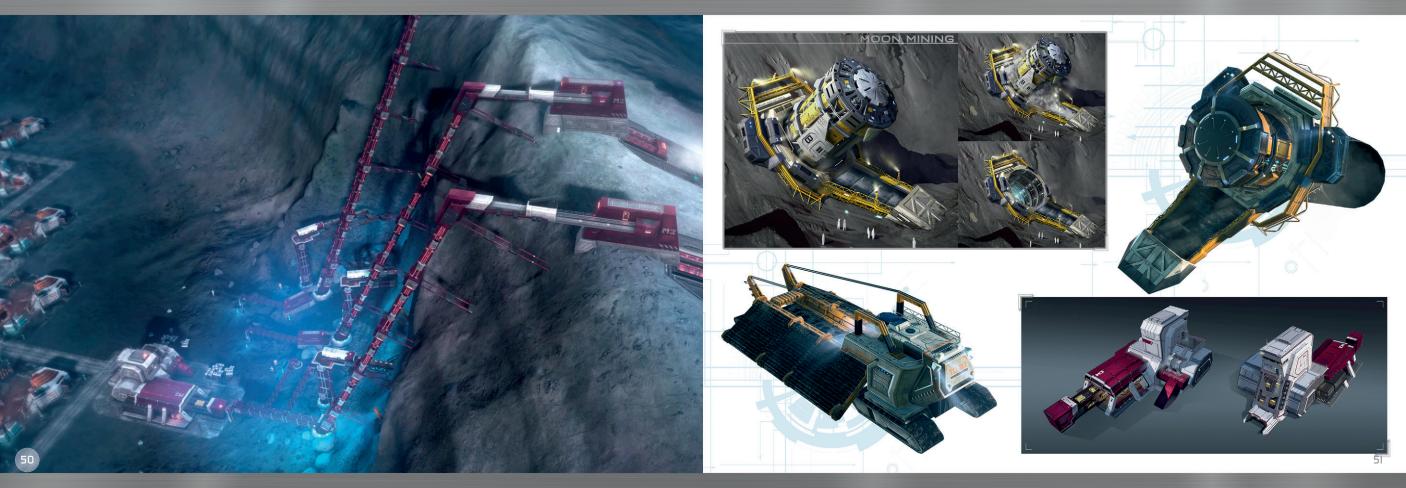
























Credits

UBISOFT - EMEA

Alain Corre /// EMEA Executive Director

Geoffroy Sardin //// EMEA Senior Vice President Sales

& Markeling

Guillaume Carmona /// EMEA Marketing Director

Camille Aneas EMEA Group Brand Manager

Justine Toxé //// EMEA Brand Manager

Elisabeth Torre-Vincent /// EMEA Trade Marketing Group

Manager

Heidi Etcheverry /// EMEA Trade Marketing Manager Maxence Terrier /// EMEA Trade Marketing Assistant Guillaume Mammi /// Com. Tools Purchasing & Manuf,

Manager

Timolhée Boyreau /// Com. Tools Purchasing & Manuf.

Coordinator

Remi Peruez //// EMEA Planning Coordinator

BLUE BYTE

Nadin Koch "Production Manager Sebastian Steinberg "Art Director Manuel Reinher "Lead Artist André Kieschnik "Concept Artist Josef Stängl "Concept Artist Rolf Bertz "Concept Artist Sören Meding "Concept Artist

Anne Dahlmann /// Digital Artist

Alexander Rotter /// Digital Artist Andreas Jupe /// Digital Artist Christian Marzy //// Digital Artist Christian Roder Digital Artist Danny Man /// Digital Artist David Shelton /// Digital Artist Felix Lukas /// Digital Artist Marcel Schanz /// Digital Artist Tim Witprächtiger /// Digital Artist Tobias Brühl /// Digital Artist Björn Frechenhäuser //// Level Artist Julian Krause /// Level Artist Marcel Rebenstorf /// Level Artist Fabian Faerber /// Additional Digital Artist Raphael Lübke /// Additional Concept Artist Sai Wang /// Additional Concept Artist Distortum - Jozef Rolinčin /// Outsourcing CG Folks Studio /// Outsourcing loravens s.r.o. /// Outsourcing Alexander Beim /// Outsourcing Ubisoft Chengdu /// Additional Outsourcing Ubisoft Shanghai /// Additional Outsourcing



